YEAR 6

## The Year 6 Curriculum

## Our Key Drivers:

-Catholic ethos
-Life skills/ Let your light shine
-Key literacy and numeracy skills
-Growth mind-set and enterprise
-Healthy mind and body

- Memorable and engaging

Children will understand themselves and the world beyond their local area. Children will strengthen their faith and reverence of God and will be prepared to carry out their Catholic mission in life out of primary school. To do this, children will learn about vocation, personal responsibility and how to let their light shine.

Children will understand the impact of their actions and their choices and how they can result in both positive and negative consequences, both physically and mentally. To this end, children will be encouraged to have a growth mind-set in order to become well-rounded individuals, who make a difference, take a stance and aspire to achieve great things.

Children will receive an education, which is engaging and memorable, exposing them to a range of new experiences and opportunities. Reading, writing and maths will be taught holistically so that children can reap the benefits of each in every lesson.

| Insets: <br> Thu $1^{\text {st }}$ Sept <br> Fri $2^{\text {nd }}$ Sept <br> Thu 22 ${ }^{\text {nd }}$ Dec <br> Mon $26^{\text {th }}$ June <br> Tues 27 ${ }^{\text {th }}$ June | AUT 1 <br> Mon $5^{\text {th }}$ Sept - Friday $21^{\text {st }}$ Oct 7 weeks | AUT 2 <br> Mon 31 ${ }^{\text {st }}$ Oct - Wed 21 ${ }^{\text {st }}$ <br> Dec <br> 8 weeks <br> Assessment week | SPR 1 <br> Mon $9^{\text {th }}$ Jan - Fri $\mathbf{1 7}^{\text {th }}$ Feb <br> 6 weeks | SPR 2 <br> Mon $27^{\text {th }}$ Feb - Fri 31 ${ }^{\text {st }}$ <br> March <br> 5 weeks <br> Assessment week | SUM 1 <br> Mon $\mathbf{1 7}^{\text {th }}$ April - Fri $\mathbf{2 6}^{\text {th }}$ <br> May <br> 6 weeks <br> Mock SATs week 1 | SUM 2 $\begin{gathered} \text { Mon } 5^{\text {th }} \text { June }- \text { Fri } 21^{\text {st }} \\ \text { July } \\ 7 \text { weeks } \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| RE TOPIC | Loving | Belonging <br> Expectations Judaism | Sources | Unity Giving | Witnesses | Reconciliation Other world faith |
| PSHE | Family \& relationships | Health \& wellbeing | Safety \& the changing body | Citizenship | Economic wellbeing | Identity <br> Transition |
| Shine Curriculum |  |  |  |  |  |  |
| CLASS CHARITY COLLECTION |  |  |  | Caritas <br> Easter Egg raffle |  |  |
| MATHS UNIT | Unit 1: place value Unit 2: four operations Unit 3: fractions | Unit 3: fractions (continued) <br> Unit 4: position and direction Unit 5: decimals | Unit 6: percentages <br> Unit 7: algebra <br> Unit 8: converting <br> measurements <br> Unit 9: perimeter, area and volume <br> Unit 10: ratio | Unit 11: statistics Unit 12: properties of shape | Mock SATs week 1 <br> SATs $13^{\text {th }}-16^{\text {th }} \text { May } 2023$ | Pascal's triangle <br> Consecutive numbers <br> Prime numbers <br> Eratosthenes sieve |
| ENGLISH GENRES (reading \& writing) | Chronological report - biography <br> (Inspirational person) To inform | Narrative - story <br> (Spider and Fly) <br> To entertain | Narrative - balanced argument <br> (Trash) <br> To discuss | Narrative - story <br> (Watertower) <br> To entertain | SATs | ```Information text - report () To inform``` |


|  | Narrative - <br> persuasive speech <br> (Robin Hood) <br> To persuade <br> PUBLISH | Information text - <br> report <br> (Black and British) <br> To inform | Information text - <br> leaflet <br> (Maya) <br> To inform |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| QUALITY TEXT | Outlaw by Michael <br> Morpurgo | Spider and the Fly by <br> Mary Howitt | Trash by Andy <br> Mulligan | The Watertower by <br> Gary Crew | SATs |


| SCIENCE TOPIC | Electricity | Light | The Heart and lungs |  |  | Evolution and adaptation |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PE | Basketball | Tennis | Dance | Gymnastics | Cricket and rounders | Athletics |
| COMPUTING | Computing systems and networks communication | Creating media - 3D modelling | Creating media webpage creation | Data and information spreadsheets | Programming variables in games | Programming - sensing |
| PERFORMANCE |  |  | Play in a day - Maya Wed $14^{\text {th }}$ Feb |  |  | Drumming <br> End of year play <br> Leavers' assembly <br> End of year mass |
| LIFE SKILLS, ENTERPRISE AND ASPIRATIONS |  |  | History gallery: the Maya |  |  |  |

